Brief Announcement: Breaching the Wall of Impossibility Results on Disjoint-Access Parallel TM

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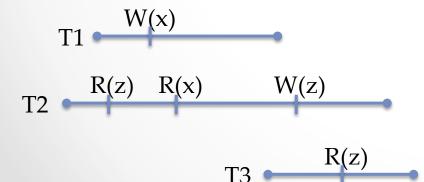




Degrees of Parallelism

[SPAA08, SPAA09]

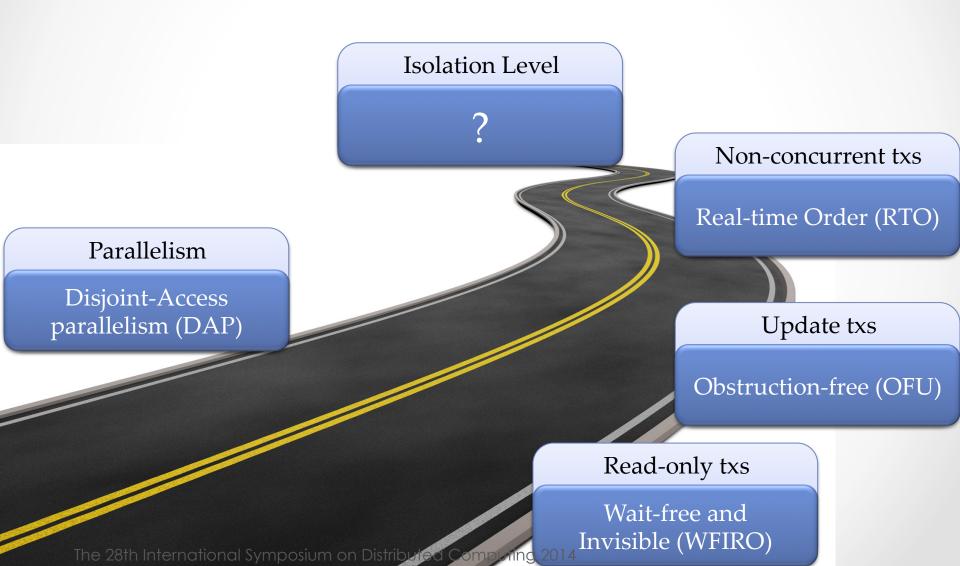
- Strict Disjoint-Access Parallelism (S-DAP): Two
 transactions do not contend on a common base
 object if they do not access any common
 transactional object.
- Weak Disjoint-Access Parallelism (W-DAP): Two
 transactions do not concurrently contend on a
 common base object if there is no path between
 them in the conflict graph.



S-DAP: T1 and T3 cannot contend on a common base object.

W-DAP: T1 and T3 can concurrently contend on a common base object.

Desirable properties in TM



Existing Impossibility Results

Impossibility on Wait-free Invisible Read-Only (WFIRO) [SPAA09, TCS11]

Lower Bound: Wait-free Read-only txs should write on at least t-1 base objects when t+1 processes execute.

Impossibility on Obstruction-free Updates (OFU) [SPAA08, SPAA14]

PCL Theorem: No TM can ensures S-DAP, Obstruction-freedom and Weak Adaptive Consistency (weaker than Snapshot Isolation and Processor Consistency).

Seeking a Sweet Spot in Disjoint-Access Parallel TM

 Objective: S-DAP + WFIRO **Isolation Levels Progress Guarantees for Update Txs** Opacity [PPoPP08] Obstruction-free Strict Serializability Serializability Strongly progressive Extended [POPL09] Snapshot Update Isolation Weakly progressive Serializability [Adya99] **Forward** Consistent View

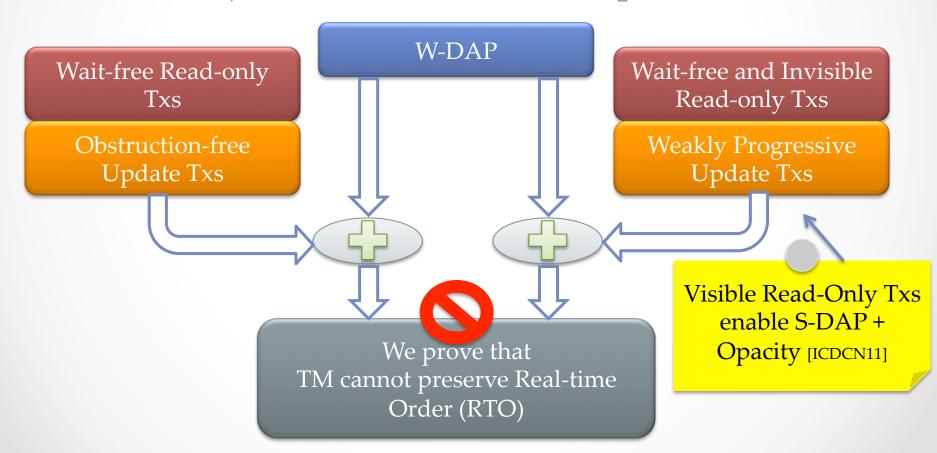
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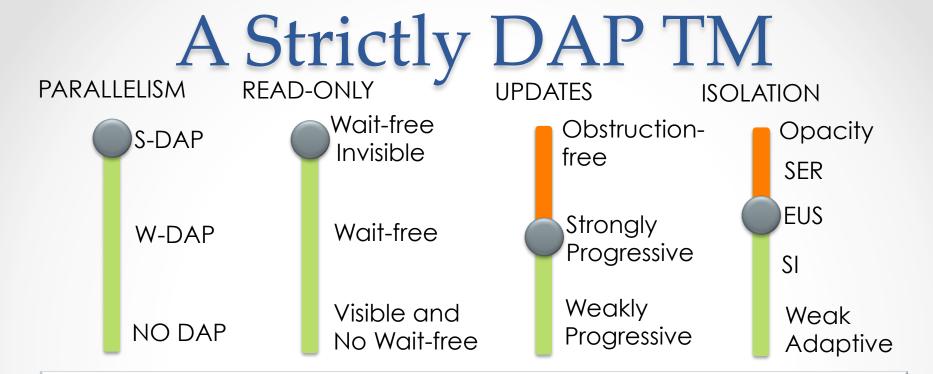
Consistent View

The 2

What about Preserving Real-Time Order?

 Real-time order (RTO) relation: T₁ precedes T₂ if the commit of T₁ precedes the begin of T₂.





Witnessable Real-Time Order (WRTO)

Real-Time Order preserved only among directly conflicting transactions

Properties of EUS:

- Consistent View guaranteed for all transactions (like Opacity!)
- Committed Update Transactions are serializable (like Opacity!)
- Two transactions T_1 , T_2 can observe two non-compatible serialization orders...
- o ...but only if T₁ and T₂ will never commit any write operation



Thanks for the attention

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References

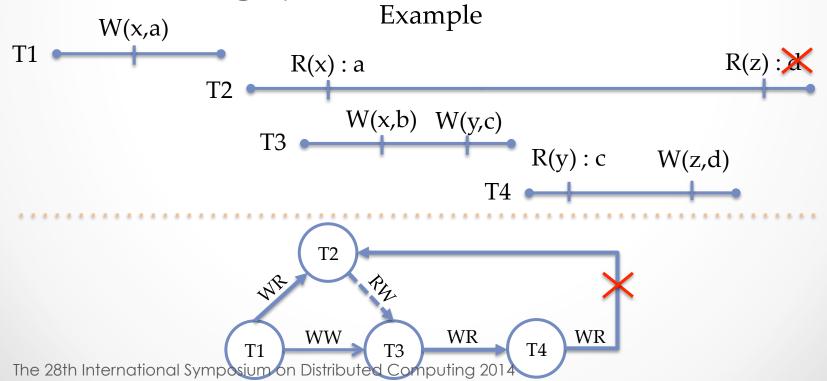
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Examples

Consistent View

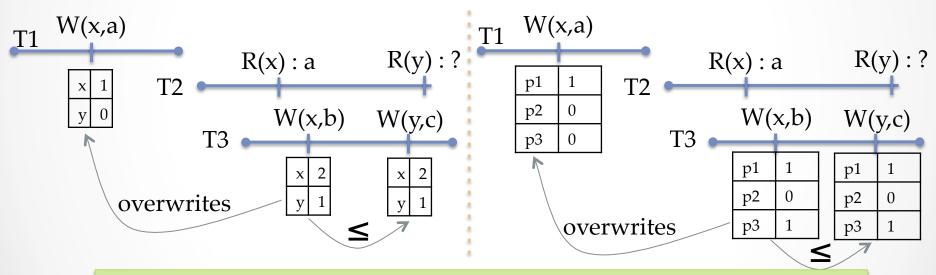
- Consistent View: all transactions are provided with a consistent view of the transactional state.
- Detecting a Non-Consistent Read: the read creates an oriented cycle with exactly one anti-dependence edge in the conflict graph [Adya99].



The Costs of Ensuring Consistent View

 Implementation of reads: return version V if V "does not depend on" a version V* that overwrites the read-set.

Example of S-DAP implementations



<u>Theorem.</u> Given a S-DAP and Weakly Progressive STM that guarantees WFIRO and ensures consistent view, the space complexity for each version of an object is $\Omega(\min(N_o, N_p))$, where:

- N_0 = number of objects
- N_p = number of processes